

2020 C3:PAPERMAKING RESIDENCY AWARDS









Antonius Tin Bui

Madelynn Dubin

Garrick Imatani Lucia Monge

Portland, OR | May 19, 2020 – We are pleased to announce the 2020 awards for the c3:papermaking residency, now entering its sixth year. The jury - made up of Amy Bay, Melanie Stevens, and Hannah Kim Varamini, along with c3:initiative and Pulp & Deckle staff - was excited to review a number of competitive applications from a diverse group of makers.

We are encouraged by the strong interest in this program and are committed to expanding the conversation around craft, ecology, deep learning, and process. With each year of this residency, we endeavor to represent a breadth of experience and backgrounds via the creatives selected. These four artists have strong conceptual practices, and we are eager to see how their work will translate through the exploration of a new medium.

Due to the uncertainties around travel this year, we made the difficult decision during the jury process to focus on finalists living within Oregon. The exception to this was Antonius-Tin Bui, who was previously awarded a residency in 2019 and was unable to attend. We are committed to supporting their practice and are hopeful that travel will be possible for their residency this year.

It is an honor to celebrate and support this technical residency that focuses on experimentation, risk, research, and collaborative learning via the medium of papermaking. Thank you to all the artists who applied for the program, especially those from outside our local area who we hope will reapply in the future. Congratulations to the following recipients:

2020 c3:papermaking residency artists

Antonius-Tin Bui Madelynn Dubin Garrick Imatani Lucia Monge

ABOUT THE ARTISTS

Antonius-Tín Bui (they/them pronouns) is a polydisciplinary artist currently based in New Haven, CT. They are the child of Paul and Van Bui, two Vietnamese refugees who sacrificed everything to provide a future for their four kids and extended family. Born and raised in Bronx, NY, Antonius eventually moved to Houston before

pursuing a BFA at the Maryland Institute College of Art (MIC/A). Since graduating in 2016, Antonius has been fortunate to receive fellowships from the Vermont Studio Center, Kala Art Institute, Tulsa Artists Fellowship, Halcyon Arts Lab, Houston Center for Contemporary Craft, Yaddo, Anderson Center at Tower View, The Growlery, and Fine Arts Work Center.

Madelynn Dubin is an emerging multimedia artist who has been working in Portland for the past two years. After graduating from California State University Chico with her BFA, she moved to Portland to participate in the Ash Street Project Emerging Artist Mentorship Program, a year long ceramics-based mentorship led by artists Thomas Orr and Joanna Bloom. While in Portland, her practice has expanded to include textiles, installation, and performance. She has also exhibited locally and started teaching ceramics classes. This year she continues working at the Ash Street Project as the studio assistant and is also the ceramic technician for the ambitious city-wide Gather Make Shelter project led by local artist Dana Lynn Louis. She sees herself continuing these collaborative, socially engaged projects in her future artistic endeavors.

Garrick Imatani is an artist who uses embodied perception, fabrication, and performance to think through the role of landscape, collective history, and racialized bodies within the United States. Imatani's process frequently stems from research, site visits and collaboration, resulting in sculptures, installations, drawings, photographs, videos, and public projects exhibited nationally and internationally. Imatani's recent collaborative public work, The Watcher Files Project (with Kaia Sand), has been exhibited at Blaffer Art Museum at the University of Houston; Art, Design, and Architecture Museum at UC Santa Barbara; YNKB, Copenhagen, Denmark; and Portland Archives and Records Center, Portland, OR among others. Other recent exhibitions and venues include the Southern Oregon SITE Project at Schneider Museum of Art, Ashland, OR with Physical Education (keyon gaskin, Allie Hankins, Takahiro Yamamoto, Lu Yim); Triumph Gallery, Moscow, Russia; Ditch Projects, Springfield, OR; Incident Report, Hudson, NY; HAP, Portland, OR; and, the Portland Museum of Art Biennial, Portland, ME. Imatani holds an MFA in Visual Arts from Columbia University and a BA in Art Studio from the University of California at Santa Barbara. He is currently the Chair of Foundation at Pacific Northwest College of Art in Portland, Oregon.

Lucia Monge is a Peruvian artist and educator whose work explores the way humans position ourselves within the natural world and relate to other living beings, especially plants. Some of her recent projects include adapting and re-performing Darwin's experiments with climbing plants, mycoremediation rituals in urban tree pits, a "fungi broadcast" about deforestation in Peru, and sending potato seeds to space as messengers of diverse and non-colonial visions of the future and space travel. For the past ten years she has organized Plantón Móvil, a yearly "walking forest" performance that has led to the creation of public green areas in cities such as Lima, Providence, Minneapolis, London, and New York. In 2019, Plantón Móvil took place at the Queens Museum in collaboration with local communities and focused on human and plant migrations. Monge has shown her work internationally, including at the Museum of Contemporary Art in Lima, Whitechapel Gallery in London, and the United Nations Climate Change Conference (COP20). She holds an MFA from Rhode Island School of Design and has taught at Brown University and Rhode Island School of Design.

ABOUT THE RESIDENCY

The c3:papermaking residency was established in 2014 to engage artists with little or no experience in hand papermaking, and offer them an opportunity to learn the craft and stretch the limitations of what the medium can do. Provided with instruction and guidance via technical assistance from a professional papermaker/artist at Pulp & Deckle studio and exclusive 24/7 access to the studio, residents create and exhibit new work.

ABOUT C3:INITIATIVE

c3:initiative is a platform for critical inquiry. We provide a place-based support structure to nurture personal and social introspection to individuals and communities interested in engaging in thoughtful conversations. Through adaptive residencies, exhibitions, and public programs, c3 offers forward-thinking models for collaboration and resource sharing.

For more information about c3:initiative, visit <u>c3initiative.org</u>
For more information about Pulp & Deckle, visit <u>pulpanddeckle.com</u>

PRESS CONTACT

info@c3initiative.org

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c3:initiative | 412 NW 8th Ave | Portland, OR 97209 | c3initiative.org